

DESIGN/TECHNOLOGY, THEATRE ARTS (BFA)

Degree: Bachelor of Fine Arts
Major: Theatre Arts
Concentration: Design/Technology
Program Code: 3269

The Department of Theatre Arts offers one of the most successful theatre training degree programs in Colorado. Theatre Arts majors choose from four distinct concentrations in the Bachelor of Fine Arts degree in Theatre Arts (Acting/Directing, Design/Tech, Dance, or Music Theatre), or a concentration in the BA (Theatre Arts). Students acquire a sound understanding of the performing arts in state-of-the-art facilities.

The BFA in Design/Technology exposes students to the visual and technical aspects of Theatre, including Costume, Lighting, Sound, Scenery, and Stage Management. The first-year centers on courses that develop aesthetic sensitivity and technical proficiency. Subsequent years are devoted to studio work that continues to develop a student's visual storytelling, creative problem solving, and collaborative processes.

Coursework focuses on the development of the student as a theatre professional, whether they lean toward technology or design areas, and will include classroom and hands-on production experiences in drafting, rendering, scenic and costume construction and craft work, and other methods of communicating, collaborating, and contributing to the theatrical production process. The program culminates in a final design or technology project during the fourth year.

Students can expect personalized instruction and supervised "hands-on" design experiences that stretch from designs on paper to fully realized Black Box and Mainstage productions. Graduates of the Design/Technology concentration will have the necessary skills for success in graduate studies or the professional theatre.

For more information on what you can do with this major, visit Career Services' [What to Do with a Major?](#) resource.

All CMU baccalaureate graduates are expected to demonstrate proficiency in specialized knowledge/applied learning, quantitative fluency, communication fluency, critical thinking, personal and social responsibility, and information literacy. In addition to these campus-wide student learning outcomes, graduates of this major will be able to:

1. Communicate verbally contemporary and enduring concepts concerning Human Culture through participation and/or observation of the performing arts and speech. (Specialized Knowledge/Communication)
2. Communicate non-verbally contemporary and enduring concepts concerning Human Culture through participation and/or observation of the performing arts and speech. (Specialized Knowledge/Communication)
3. Create progressively more challenging projects through the use of intellectual and/or practical skills. (Applied Learning)
4. Demonstrate teamwork and problem solving skills through collaboration and cooperation on creative projects. (Critical Thinking)
5. Demonstrate the knowledge, skills, and versatility of the discipline from conceptualization to application. (Applied Learning)

Requirements

Each section below contains details about the requirements for this program. Select a header to expand the information/requirements for that particular section of the program's requirements.

To print or save an overview of this program's information, including the program description, learning outcomes, requirements, suggested course sequencing (if applicable), and advising and graduation information, scroll to the bottom of the left-hand navigation menu and select "Print Options." This will give you the options to either "Send Page to Printer" or "Download PDF of This Page." The "Download PDF of This Page" option prepares a much more concise presentation of all program information. The PDF is also printable and may be preferable due to its brevity.

Institutional Degree Requirements

The following institutional degree requirements apply to all CMU baccalaureate degrees. Specific programs may have different requirements that must be met in addition to institutional requirements.

- 120 semester hours minimum.
- Students must complete a minimum of 30 of the last 60 hours of credit at CMU, with at least 15 semester hours in major discipline courses numbered 300 or higher.
- 40 upper-division credits (an alternative credit limit applies to the Bachelor of Applied Science degree).
- 2.00 cumulative GPA or higher in all CMU coursework.
- A course may only be used to fulfill one requirement for each degree/certificate.
- No more than six semester hours of independent study courses can be used toward the degree.
- Non-traditional credit, such as advanced placement, credit by examination, credit for prior learning, cooperative education and internships, cannot exceed 30 semester credit hours for a baccalaureate degree. A maximum of 15 of the 30 credits may be for cooperative education, internships, and practica.
- Pre-collegiate courses (usually numbered below 100) cannot be used for graduation.
- Capstone exit assessment/projects (e.g., Major Field Achievement Test) requirements are identified under Program-Specific Degree Requirements.
- The Catalog Year determines which program sheet and degree requirements a student must fulfill in order to graduate. Visit with your advisor or academic department to determine which catalog year and program requirements you should follow.
- See "Requirements for Undergraduate Degrees and Certificates" in the catalog for a complete list of graduation requirements.

Essential Learning Requirements

(31 semester hours)

See the current catalog for a list of courses that fulfill the requirements below. If a course is an Essential Learning option and a requirement for your major, you must use it to fulfill the major requirement and make a different selection for the Essential Learning requirement.

Code	Title	Semester Credit Hours
English¹		
ENGL 111	English Composition I-GTC01	3
ENGL 112	English Composition II-GTC02	3
Mathematics¹		
MATH 110	Mathematical Investigations-GTMA1	3
History		
Select one History course		3
Humanities		
Select one Humanities course		3
Social and Behavioral Sciences		
Select one Social and Behavioral Sciences course		3
Select one Social and Behavioral Sciences course		3
Fine Arts		
Select one Fine Arts course		3
Natural Sciences²		
Select one Natural Sciences course		3
Select one Natural Sciences course with a lab		4
Total Semester Credit Hours		31

¹ Must receive a grade of "C" or better and must be completed by the time the student has 60 semester hours.

² One course must include a lab.

Other Lower Division Requirements

Code	Title	Semester Credit Hours
Wellness Requirement		
KINE 100	Health and Wellness	1
Select one Activity course		1
Essential Learning Capstone¹		
ESSL 290	Maverick Milestone	3
ESSL 200	Essential Speech	1
Total Semester Credit Hours		6

¹ Essential Learning Capstone must be taken after completion of the Essential Learning English and Mathematics requirements, and when a student has earned between 45 and 75 hours.

Foundation Courses

(18 semester hours, must earn a grade of "C" or better in each course. Students must take Theatre courses prior to their Junior Year.)

Code	Title	Semester Credit Hours
<i>Introduction to Theatre Technology Courses</i>		
Complete three of the following courses:		9
THEA 102	Introduction to Theatre Technology: Stagecraft	
THEA 103	Introduction to Theatre Technology: Costume	
THEA 104	Introduction to Theatre Technology: Lighting	

THEA 105	Introduction to Theatre Technology: Sound Technology	
THEA 130	Script Analysis	3
THEA 150	Fundamentals of Acting	3
THEA 202	Elements of Theatrical Design	3
Total Semester Credit Hours		18

Program Specific Requirements

(59 semester hours, must maintain a 2.5 cumulative GPA or higher in coursework in this area, and must earn a grade of "C" or better in all courses.)

Code	Title	Semester Credit Hours
Core Courses		
THEA 145	Introduction to Dramatic Literature-GTAH1	3
THEA 218	Play Production	1
THEA 218	Play Production	1
THEA 231	Theatre History I: 400 BCE to 1642 CE	3
THEA 232	Theatre History II: 1642 CE to Present	3
THEA 313	Rendering for Theatre	3
or THEA 323	Computer Aided Drafting for the Theatre	
THEA 322	Stage Management	3
THEA 333	Art, Architecture and Fashion: Prehistory to the Present	3
THEA 340	Costume Design	3
THEA 342	Sound Design	3
THEA 343	Scene Design	3
THEA 344	Lighting Design	3
THEA 381	Directing I	3
THEA 401	Career Preparation	3
THEA 418	Play Production	1
THEA 418	Play Production	1
THEA 418	Play Production	1
THEA 418	Play Production	1
THEA 445	Senior Tech/Design Capstone	3
or THEA 446	Senior Tech/Design Capstone	

Design/Technology Emphasis Options

<i>Select 6 credit hours from the following:</i>		6
THEA 142	Make-up	
THEA 323	Computer Aided Drafting for the Theatre ¹	
or THEA 313	Rendering for Theatre	
THEA 325	Rigging and Special Effects	
THEA 327	Multimedia Technology for the Theatre	
THEA 360	Advanced Costume Technology	
THEA 496	Topics	

Performance Options

<i>Select 8 credit hours from the following:</i>		8
THEA 220	Technical Performance	
THEA 420	Technical Performance	
THEA 248	Drama Performance	
THEA 348	Drama Performance	

THEA 448	Drama Performance
DANC 156	Dance Performance
DANC 256	Dance Performance
DANC 356	Dance Performance
DANC 456	Dance Performance

Total Semester Credit Hours 59

¹ THEA 313/THEA 323 may not be double counted from the list of Core Courses.

General Electives

All college level courses appearing on your final transcript, not listed above that will bring your total semester hours to 120 hours, including 40 upper-division hours. 6 semester hours, additional upper-division hours may be needed.

Code	Title	Semester Credit Hours
Select electives (see recommendations below)		6
Total Semester Credit Hours		6

Code	Title	Semester Credit Hours
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Recommended Electives

ARTE 101	Two-Dimensional Design-GTAH1	3
ARTE 102	Three-Dimensional Design-GTAH1	3
ARTE 115	Art Appreciation-GTAH1	3
ARTE 118	History of Art, Prehistory to Renaissance-GTAH1	3
ARTE 119	History of Art, Renaissance to Present-GTAH1	3
ARTG 112	Graphic Design I	3
ARTG 120	UX Design I	3
ARTG 221	Graphic Design II	3
ARTG 337	Illustration Exploration	3
Any ARTH Course		Varies
ARTS 151	Foundation Drawing I	3
ARTS 152	Foundation Drawing II: Figure Drawing	3
ARTS 252	Mixed Media Drawing	3
ARTT 270	Sculpture I	3
HMG1 101	Travel Industry I	3
HMG1 103	Travel and Tourism Marketing Techniques	3
MANG 410	Effective Workplace Communication	3
MARK 231	Principles of Marketing	3
MARK 332	Promotion	3
MARK 340	Creating Marketing Materials	3
MASS 140	Media Theory Introduction	3
MASS 144	Multimedia Storytelling	3
MASS 251	Mass Media: Advertising and Promotions	3
THEA 499	Internship	1-9
WELD 110	Shielded Metal Arc Welding	4
WELD 151	Introduction to Welding	3
WELD 133	Fabrication & Blueprints for Welders	4

Suggested Course Plan

		Semester Credit Hours
First Year		
Fall Semester		
ENGL 111	English Composition I-GTC01	3
THEA 202	Elements of Theatrical Design	3
Introduction to Theatre Technology Course		3
Introduction to Theatre Technology Course		3
Technical, Drama, or Dance Performance		1
KINA Activity		1
Semester Credit Hours		14
Spring Semester		
ENGL 112	English Composition II-GTC02	3
KINE 100	Health and Wellness	1
MATH 110	Mathematical Investigations-GTMA1	3
Essential Learning - Fine Arts		3
Introduction to Theatre Technology Course		3
Technical, Drama, or Dance Performance		1
Semester Credit Hours		14
Second Year		
Fall Semester		
THEA 150	Fundamentals of Acting	3
THEA 218	Play Production	1
THEA 231	Theatre History I: 400 BCE to 1642 CE	3
THEA 313 or THEA 323	Rendering for Theatre or Computer Aided Drafting for the Theatre	3
THEA 344	Lighting Design	3
Technical, Drama, or Dance Performance		1
Essential Learning - Natural Science with Lab		4
Semester Credit Hours		18
Spring Semester		
THEA 145	Introduction to Dramatic Literature-GTAH1	3
THEA 218	Play Production	1
THEA 232	Theatre History II: 1642 CE to Present	3.0
THEA 333	Art, Architecture and Fashion: Prehistory to the Present	3
THEA 342	Sound Design	3
Technical, Drama, or Dance Performance		1
Essential Learning - Social and Behavioral Sciences		3
Semester Credit Hours		17
Third Year		
Fall Semester		
ESSL 200	Essential Speech	1
ESSL 290	Maverick Milestone	3
THEA 130	Script Analysis	3
THEA 343	Scene Design	3
THEA 381	Directing I	3
THEA 418	Play Production	1
Technical, Drama, or Dance Performance		1
Semester Credit Hours		15
Spring Semester		
THEA 322	Stage Management	3
THEA 340	Costume Design	3
THEA 418	Play Production	1
Technical, Drama, or Dance Performance		1
Essential Learning - Social and Behavioral Sciences		3
Essential Learning - Humanities		3
Semester Credit Hours		14
Fourth Year		
Fall Semester		
THEA 401	Career Preparation	3

THEA 418	Play Production	1
General Elective		3
Design/Technology Emphasis Option		3
Technical, Drama, or Dance Performance		1
Essential Learning - Natural Science		3
Semester Credit Hours		14
Spring Semester		
THEA 418	Play Production	1
THEA 446	Senior Tech/Design Capstone	3
General Elective		3
Design/Technology Emphasis Option		3
Technical, Drama, or Dance Performance		1
Essential Learning - History		3
Semester Credit Hours		14
Total Semester Credit Hours		120

Advising and Graduation

Advising Process and DegreeWorks

Documentation on the pages related to this program is intended for informational purposes to help determine what courses and associated requirements are needed to earn a degree. The suggested course sequencing outlines how students could finish degree requirements. Some courses are critical to complete in specific semesters, while others may be moved around. Meeting with an academic advisor is essential in planning courses and altering the suggested course sequencing. It is ultimately the student's responsibility to understand and fulfill the requirements for their intended degree(s).

DegreeWorks is an online degree audit tool available in MAVzone. It is the official record used by the Registrar's Office to evaluate progress towards a degree and determine eligibility for graduation. Students are responsible for reviewing their DegreeWorks audit on a regular basis and should discuss questions or concerns with their advisor or academic department head. Discrepancies in requirements should be reported to the Registrar's Office.

Graduation Process

Students must complete the following in the first two months of the semester prior to completing their degree requirements:

- Review their DegreeWorks audit and create a plan that outlines how unmet requirements will be met in the final semester.
- Meet with their advisor and modify their plan as needed. The advisor must approve the final plan.
- Submit the "Intent to Graduate" form to the Registrar's Office to officially declare the intended graduation date and commencement ceremony plans.
- Register for all needed courses and complete all requirements for each degree sought.

Submission deadlines and commencement details can be found at <http://www.coloradomesa.edu/registrar/graduation.html>.

If a student's petition for graduation is denied, it will be their responsibility to consult the Registrar's Office regarding next steps.